**Teaching Students how to Participate**

**In the \_\_\_\_\_\_\_\_\_\_\_\_\_\_ Program**

The purpose of this lesson plan is to teach students who are new to the \_\_\_\_\_\_\_\_\_\_\_\_\_\_ Program the expectations of the program and how to accept feedback. You’ll be giving students many opportunities of seeing hearing and doing the expectation correctly and a few examples of what not to do. *(Plan on about 15 minutes for this activity and have a copy of the \_\_\_\_\_\_\_\_\_\_\_\_ Report to show the student).*

***First step***: Introduce the student to the program and give a brief explanation of what you are going to talk about. Say something like “Today we’re going to learn about the \_\_\_\_\_\_\_\_\_\_\_\_ Program. This will help you be more successful in school and we are going to practice today so that you’ll know how to be really good at doing this and you can earn all your points.”

***Second Step***: Show the student the \_\_\_\_\_\_\_\_\_\_\_\_ report. Tell them they will need to pick up their \_\_\_\_\_\_\_\_\_\_\_ Report every day before school and to return them to you at the end of the day. Starting at the top go through each part of the report. Describe the meaning of each score for each expectation. You can say something like this:

“This is the \_\_\_\_\_\_\_\_\_\_\_Report-look at what is on it: it has the school expectations and some numbers.

The numbers are 0, 1, 2 and here are what the numbers mean.

A 2 means that you \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_,

*(State behavior that needs to be exhibited)*

a “1 “means \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

(Give example of behavior to a lesser degree)

0 means \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

(Behavior not displayed)

Ask the student to demonstrate the expectation/behavior that needs to be followed *(such as “keeping hands, feet and objects to themselves”)*. Use lots of praise for demonstrating the expectation and circle the two on the \_\_\_\_\_\_\_\_\_\_\_\_\_\_ Report example. Practice another expectation/behavior if necessary. Make sure understands that the teacher’s rating is final.

Let the student choose a sticker card to use for each contract at their goal.

***Third Step*:** Show how the points are added up to give a score for the day (\_\_\_ points is the highest) and what the student’s goal will be. Use more detail in this section for the older students. Show them what they need to earn for the first \_\_\_\_ contracts (\_\_ %\*\*) and the rest will be \_\_\_%.

***Note:*** *initially it is recommended that the percentage be less than 80% so that the student can be successful.*

***Fourth Step***: Show the student the other parts of the report including the section for parent signature. Tell them that they will be taking a copy of the \_\_\_\_\_\_\_\_\_\_\_ Report home to show their parents and will need to bring it back signed the next day.

***Fifth Step*:** Show the student where they will check in and pick up their \_\_\_\_\_\_\_\_\_\_\_\_\_\_Report in the morning and return the signed copy. Include the doors they go in and out of.

***Sixth Step*:** Show the student what happens when they check out and how they earn rewards.

**Weekly Drawing:** Show the student how they get a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ *(SWEnc ticket)* each time they pick up and return their \_\_\_\_\_\_\_\_\_\_\_\_\_\_ Report. Explain where the ticket will placed for drawings (Either using the School Wide Encouragement System already in place for all students or in a spot just for CI/CO students) and what the reinforcement will be.

Ask the student to repeat where they will check in the next morning, where they will check out and what happens if they make their goal. Give lots of praise for repeating this and correct any misunderstandings.